

JAW-THRUST MANEUVER



CONSIDER body substance isolation.
NOTE: If a Combat Lifesaver is available, direct them to assist.

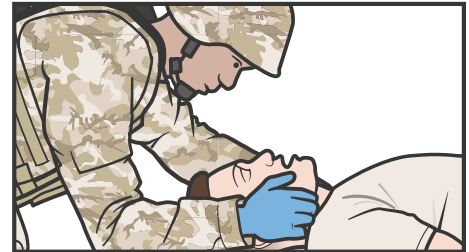
NOTE: Use this technique when neck/spine injury is suspected.
CAUTION: Neck and/or spine injuries are suspected in obvious head or neck trauma and in blast injuries or motor vehicle accidents.



01 **ROLL** the casualty onto their back, if necessary, and place them on a hard, flat surface.

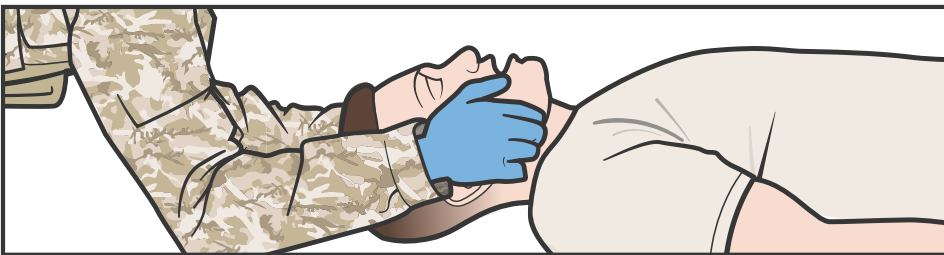


02 **KNEEL** above the casualty's head (looking toward the casualty's feet).



03 **OPEN** mouth and **LOOK** for visible airway obstructions (e.g., lacerations, obstructions, broken teeth, burns, or swelling or other debris, such as vomit).

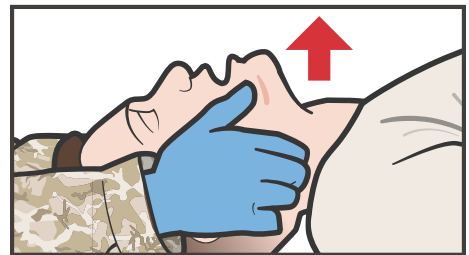
STEP 3 NOTE: If foreign material or vomit is in mouth, remove as quickly as possible. **STEP 3 NOTE:** **NO** blind finger sweeps.



04 **REST** your elbows on the ground or floor.

05 **PLACE** one hand on each side of the casualty's lower jaw at the angle of the jaw, below the ears.

06 **STABILIZE** casualty's head with your forearms.
NOTE: DO NOT tilt or rotate the casualty's head.



07 Using index fingers, **PULL** jaw up while using thumbs to **PUSH** casualty's chin forward.
NOTE: If casualty's lips are still closed after jaw has been moved forward, use your thumbs to retract lower lip and allow air to enter the casualty's mouth.



08 Keeping airway open, **PLACE** ear over mouth and nose, looking toward chest and stomach.



09 **LOOK** for the chest to rise and fall.



10 **LISTEN** for air escaping during exhalation.

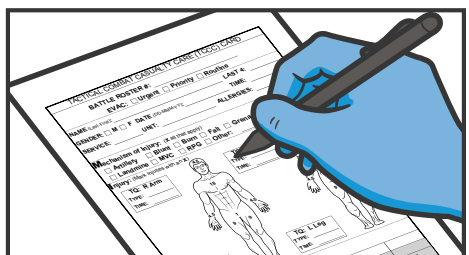
STEP 8 NOTE: Avoid gross manipulation of the head and neck if tactically feasible. A second rescuer may be needed to maintain the jaw-thrust maneuver (if time and tactics dictate) as the primary rescuer continues to assess and treat the casualty.



11 **FEEL** for the flow of air on the side of your face.



12 **MEASURE** the respiratory rate.



13 **DOCUMENT** all findings and treatments on the DD Form 1380 TCCC Casualty Card and attach it to the casualty.